## Key Rap

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Mihir Bellare was the first to ask why *key wrap* needs that apparently superfluous *w*, inspiring this exposition. It formerly appeared as Appendix F of *Deterministic authenticated-encryption: a provable-security treatment of the key-wrap problem* (ePrint Report 2006/221, June 2006), which is the full version of [1].

Yo! We'z gonna' take them keys an' whatever you pleaze We gonna' wrap 'em all up looks like some ran'om gup Make somethin' gnarly and funky won't fool no half-wit junkie So the game's like AE but there's one major hitch No coins can be pitched there's no state to enrich the IV's in a ditch dead drunk on cheap wine Now NIST and X9 and their friends at the fort suggest that you stick it in a six-layer torte S/MIME has a scheme there's even one more So many ways that it's hard to keep score And maybe they work and maybe they're fine but I want some proofs for spendin' my time After wrappin' them keys gonna' help out some losers chronic IV abusers don't read the directions risk a deadly infection If a rusty IV's drippin' into yo' veins and ya never do manage to get it exchanged Then we got ya somethin' and it comes at low cost When you screw up again not all 'ill be lost

## References

 P. Rogaway and T. Shrimpton. A provable-security treatment of the key-wrap problem. Advances in Cryptology – Eurocrypt '06, LNCS vol. 4004, Springer, pp. 373–390, 2006.

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